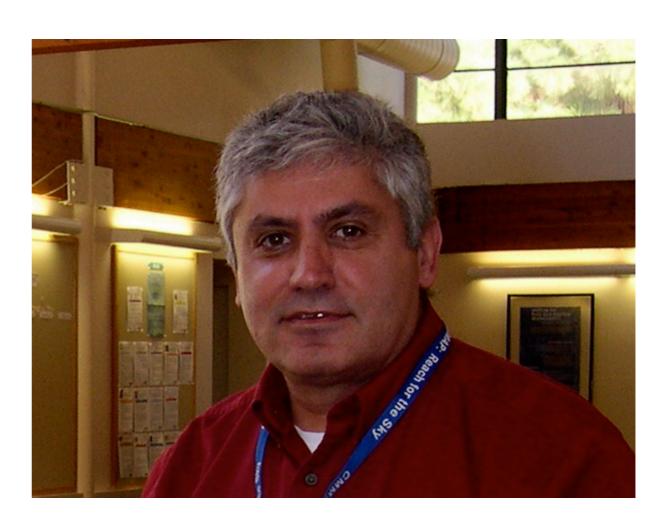


Acknowledgments

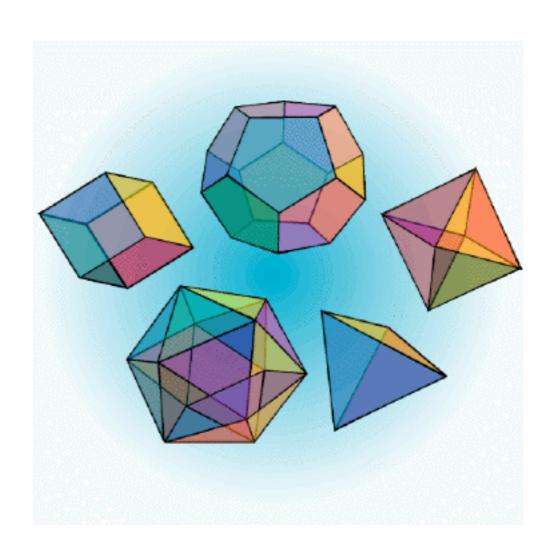




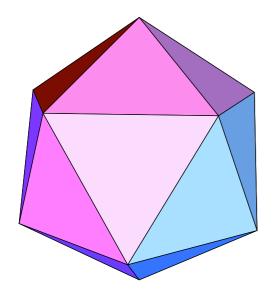
Ross Heikes

Celal Konor

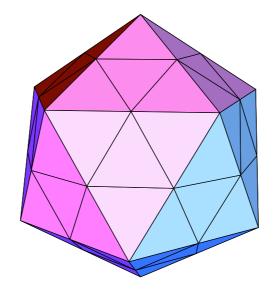
The Platonic Solids



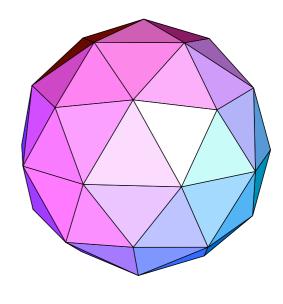
Geodesic Grid



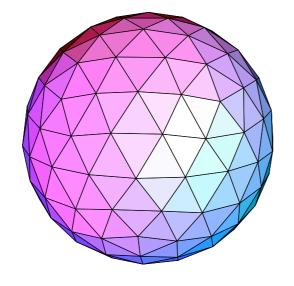
Icosahedron

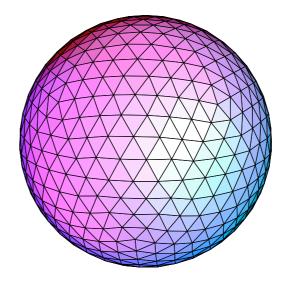


Bisect each edge and connect the dots



Pop out onto the unit sphere

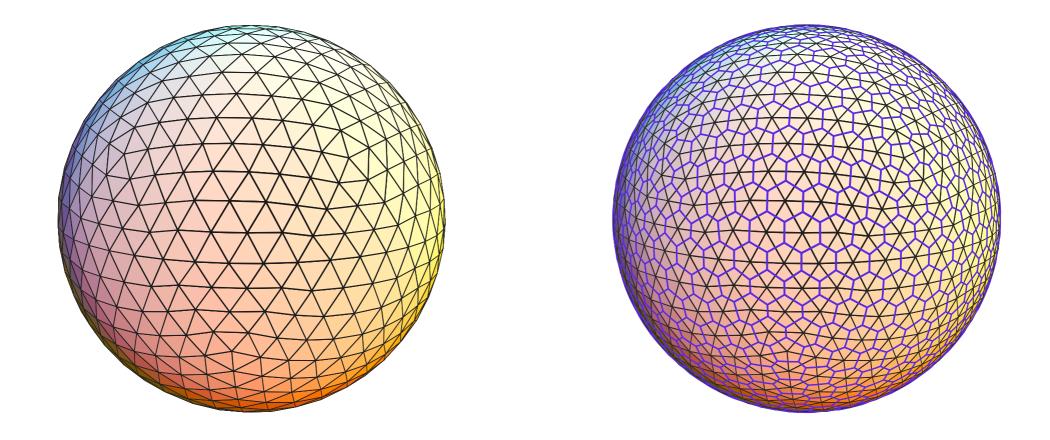




And so on, until we reach our target resolution...

Voronoi cells

An area is associated with each vertex. These "Voronoi cells" are the control volumes of the finite-difference operators.



There are 12 pentagons (associated with the vertices of the original icosahedron) and N-12 hexagonal cells.

This grid eliminates the pole problem and provides approximately homogeneous and isotropic resolution over the sphere.

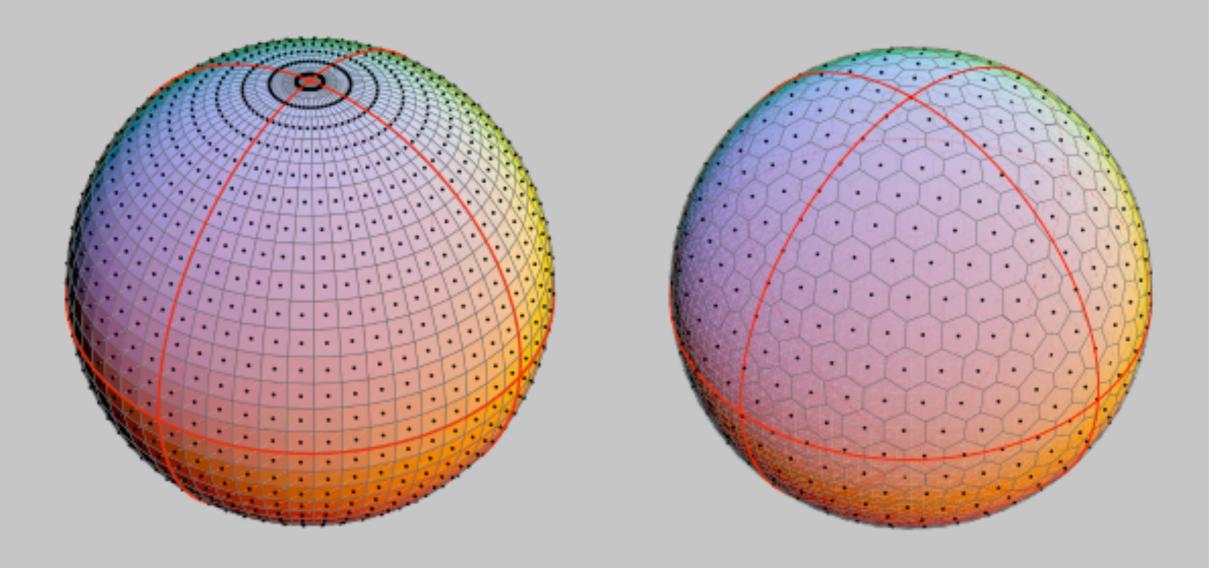
Counting the cells

The global number of grid points is given by

$$N = 2 + 10 \times 2^{2r}$$

where r is number of applications of the subdivision algorithm.

Lat-Lon Versus Geodesic Grids

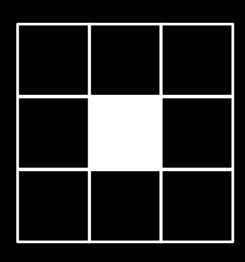


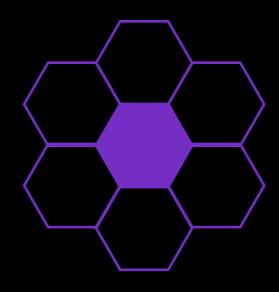
Variationally "tweaked" geodesic grids

Recursion number	Number of cells	Average distance between cell centers, km	Area ratio (smallest to largest)
0	12	7054	1
1	42	3717	0.885
2	162	1909	0.916
3	642	961	0.942
4	2562	481	0.948
5	10242	240	0.951
6	40962	120	0.952

Tiling the Plane







12 neighbors3 wall neighbors

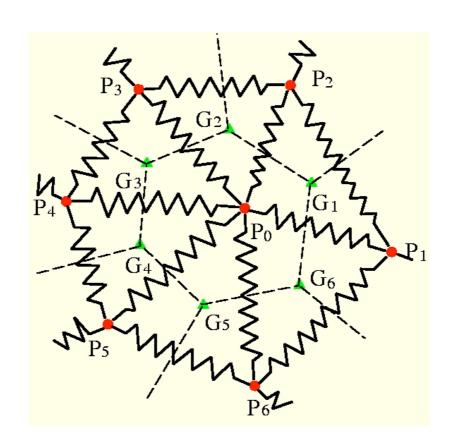
8 neighbors 4 wall neighbors 6 neighbors6 wall neighbors

Triangles nest.

Squares nest.

Hexagons don't nest.

Springs

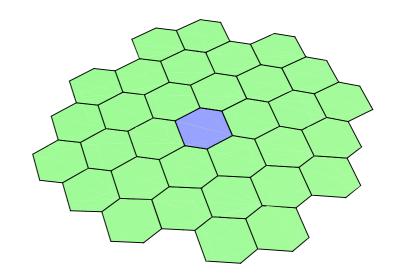


Following Tomita et al. (2001), "springs" can be used to vary the grid spacing over the sphere.

Finite-differences on geodesic grids

Example: For a scheme of the form

$$(\nabla^2 f)_j \cong \sum_{k'=-\infty}^{\infty} e_{j,k'} f(\lambda_{j,k'}, \varphi_{j,k'})$$



$$f(\lambda_{j,k'}, \varphi_{j,k'}) = f(\lambda_j, \varphi_j) + [\delta \lambda_{j,k'} f_{\lambda} + \delta \varphi_{j,k'} f_{\varphi}] + \frac{1}{2!} [\delta \lambda_{j,k'}^2 f_{\lambda\lambda} + 2\delta \lambda_{j,k'} \delta \varphi_{j,k'} f_{\lambda\varphi} + \delta \varphi_{j,k'}^2 f_{\varphi\varphi}] + \dots$$

we must satisfy

$$\sum_{k'=-\infty}^{\infty} e_{j,k'} = 0$$

and nine more linear equations to get second-order accuracy.

And so on...

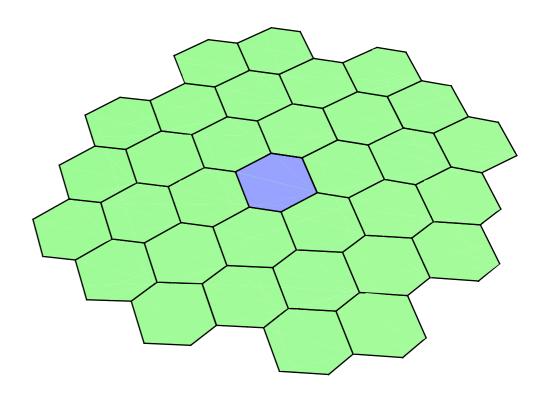
To get higher accuracy, we must satisfy more equations.

To satisfy more equations, we need more "unknowns."

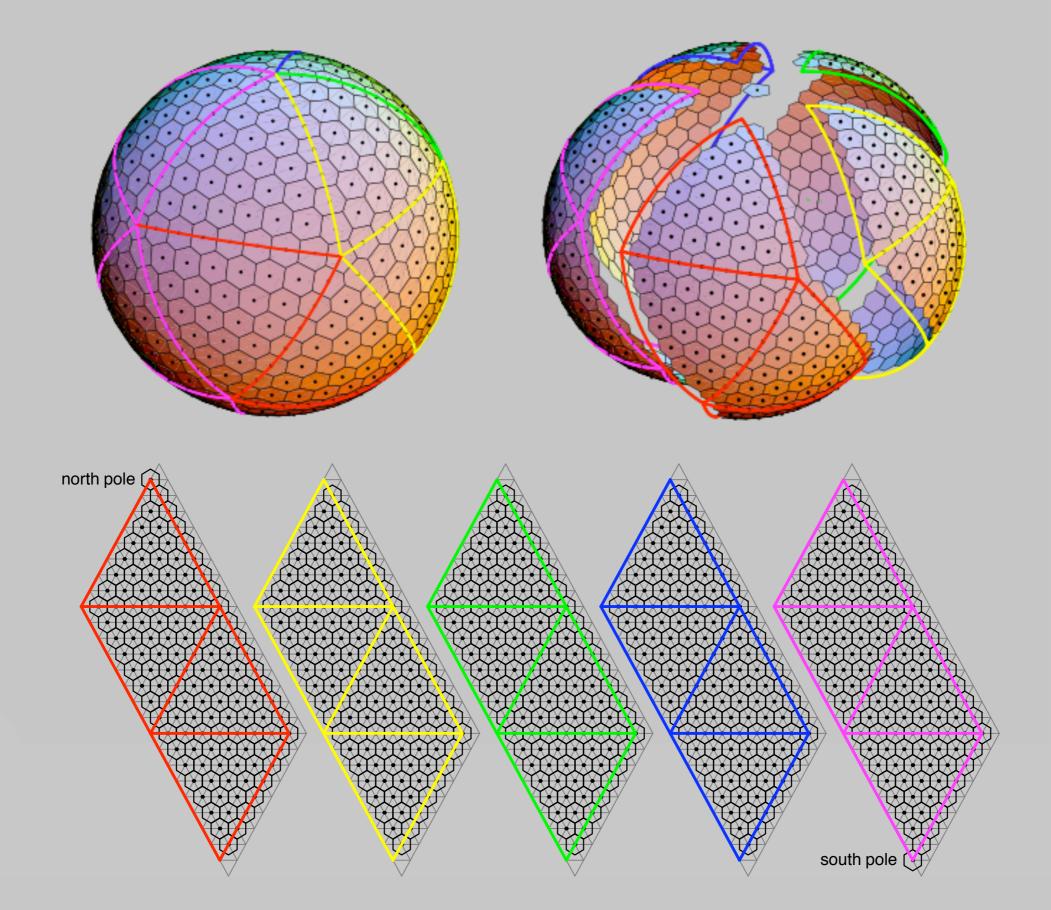
To get more unknowns, we must use a larger stencil.

The whole procedure can be automated by writing a computer program, e.g., using software like *Mathematica*.

This is standard material.

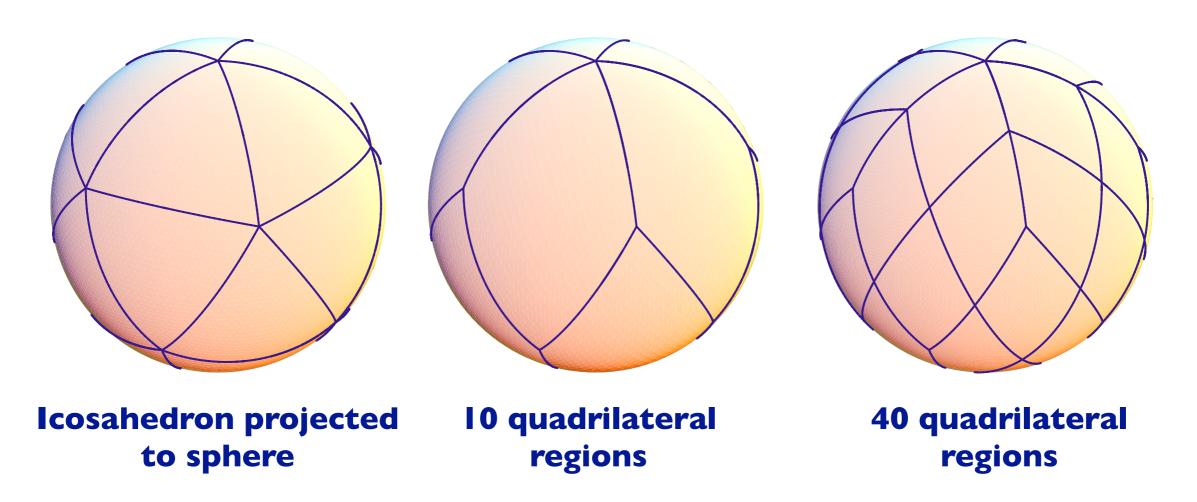


Laying it out



Parallel domain decomposition

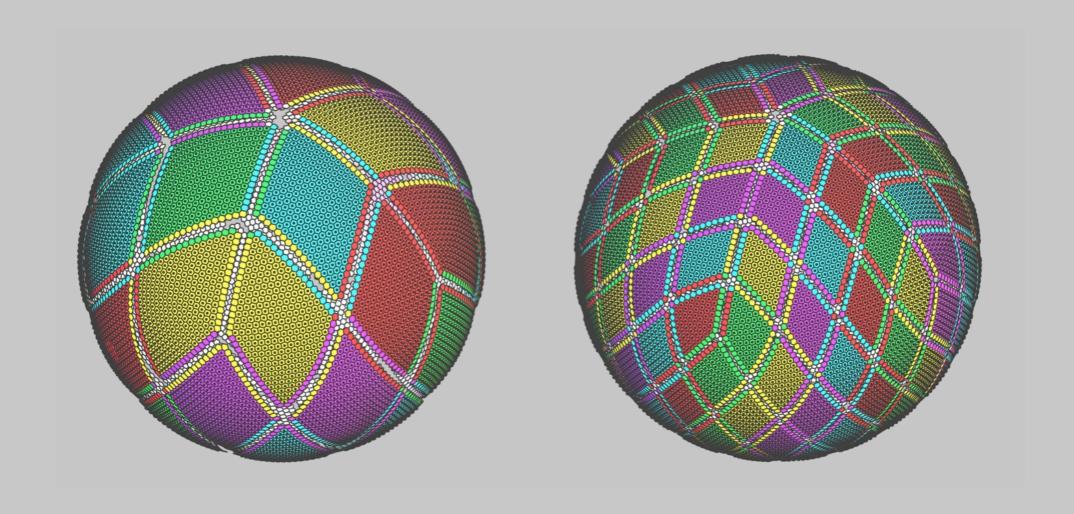
Concatenating the faces of the icosahedron allows the sphere to be partitioned into 10 quadrilateral subdomains.



The cells within a given subdomain are assigned to a process.

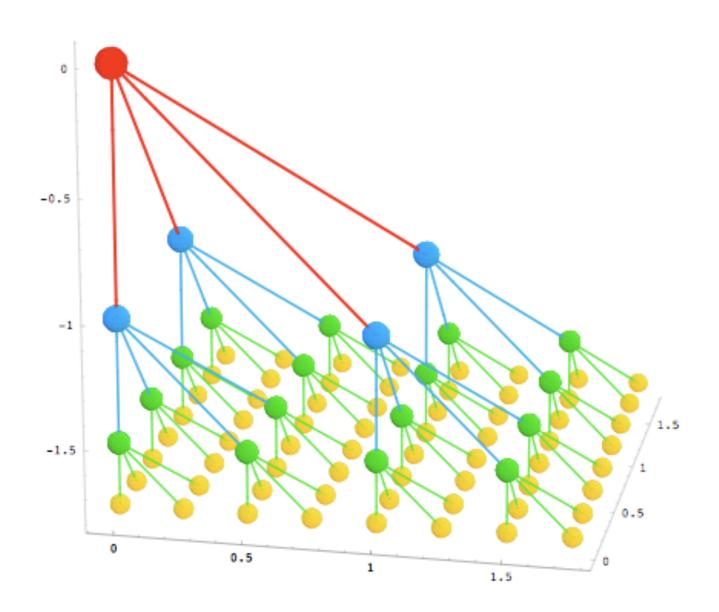
Any subset of the global number of subdomain can be assigned to a process. However, to maintain load balance, the number of processes must evenly divide the number of subdomains.

Two-dimensional data decomposition



Each color corresponds to a processor. In this simplified example there are only four processors.

Trees are the answer.



An alternative one-dimensional indexing scheme can be based on a tree-structure.

Not a "radical" idea

Williamson, and Sadourny et al., in the 60s

Baumgardner in the 80s, leading in the late 90s to the operational DWD model

And now...

```
Our team (icosahedral since about 1994),

DWD,

Frontier Project,

MPI,

ESRL,

Peltier,

Thuburn
```

The Z-Grid

$$\frac{\partial \zeta}{\partial t} = -f\delta$$

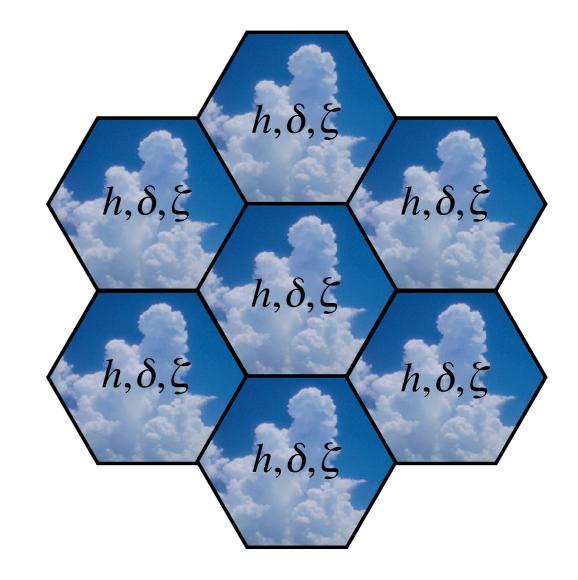
$$\frac{\partial \delta}{\partial t} = f\zeta + g\nabla^2 h$$

$$\frac{\partial h}{\partial t} = -H\delta$$

$$\xi = \nabla^2 \psi$$

$$\delta = \nabla^2 \chi$$

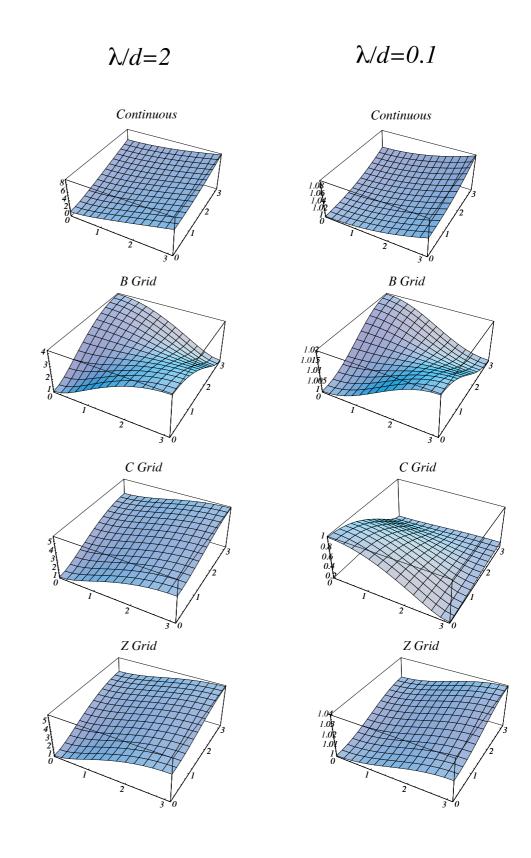
$$\mathbf{V} = \nabla \chi + \mathbf{k} \times \nabla \psi$$



We use a multigrid method to solve the elliptic equations. It consumes about 15% of the dynamical core's run time.

Why use the Z-grid?

- It gives a good simulation of geostrophic adjustment regardless of the ratio of the grid size to the radius of deformation (Randall, MWR, 1994).
- It has no computational modes.
- The concept is equally applicable to triangular, square, and hexagonal grids.



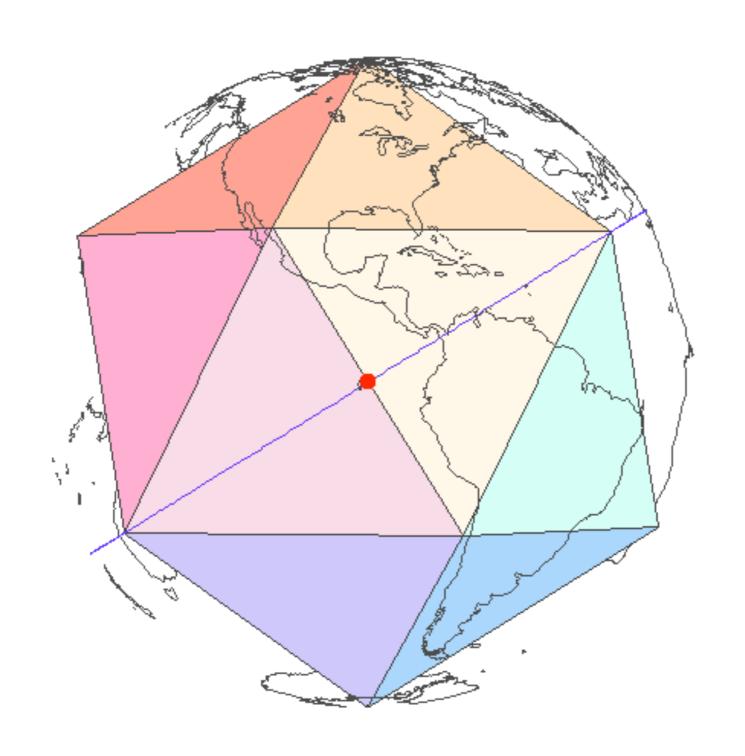
3rd-generation horizontal differencing

- The 2nd-order accurate fluxes of mass and tracers have been replaced with a more accurate 3rd-order scheme.
- The tracer equation reduces to the continuity equation when the tracer is spatially uniform.
- As an option, a flux-corrected transport algorithm combines these third-order fluxes with the first-order (upstream) fluxes to arrange the following:
 - ▲ For mass, sign-preservation.
 - ▲ For tracers, monotonicity.

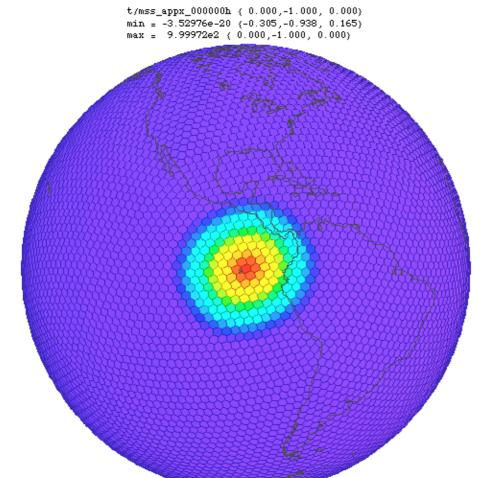
First test the scheme in a 2D shallow-water framework with a modified version of Williamson test case one.

Advect a 1000 m high cosine bell around the sphere in 12 days with prescribed winds along a great circle.

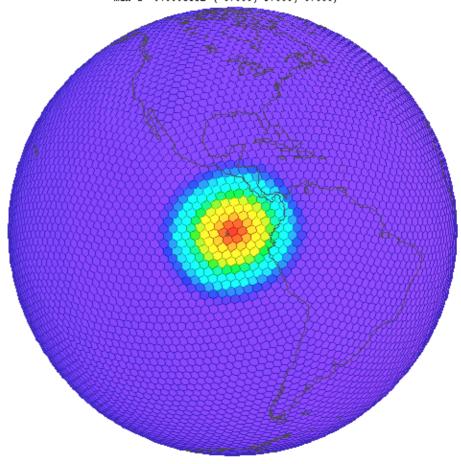
Select the path to maximize encounters with pentagons.



Cosine bell mass



t/mss_appx_000000h { 0.000,-1.000, 0.000} min = -1.73466e-16 { 0.266,-0.941, 0.209} max = 9.99931e2 { 0.000,-1.000, 0.000}

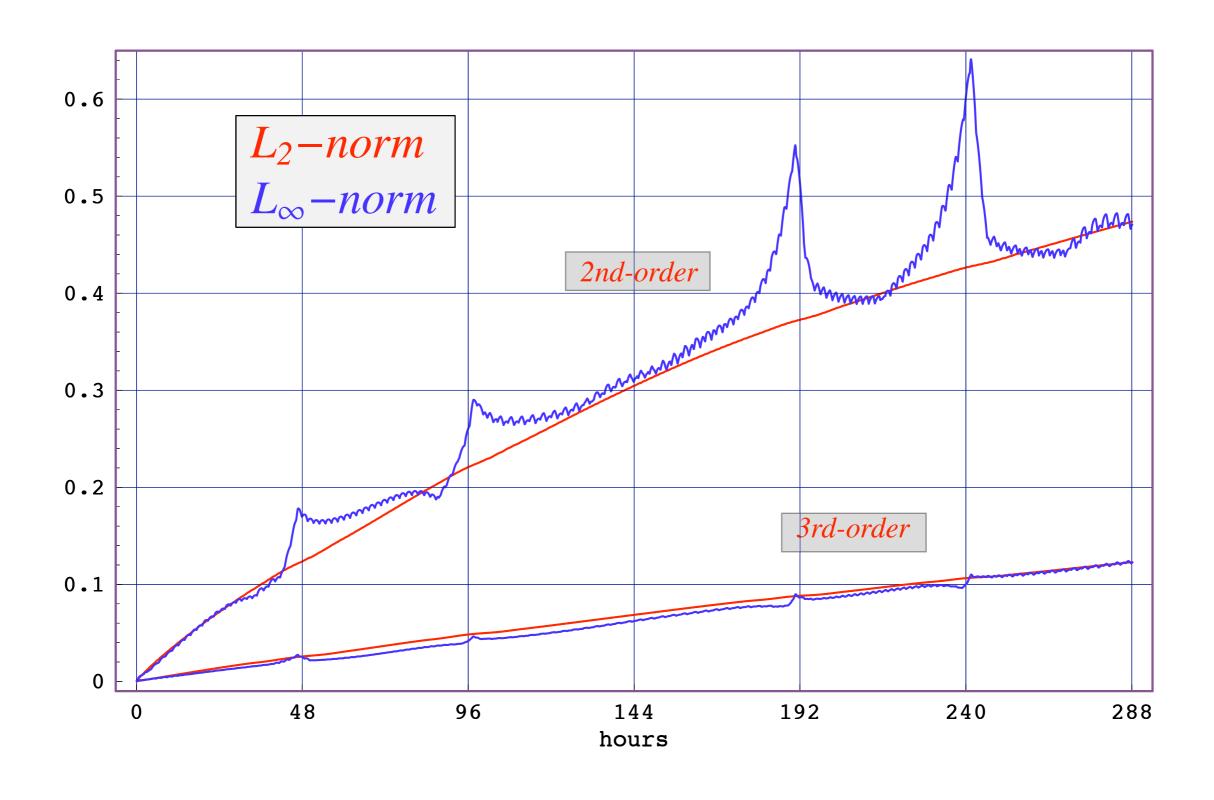


2nd-order

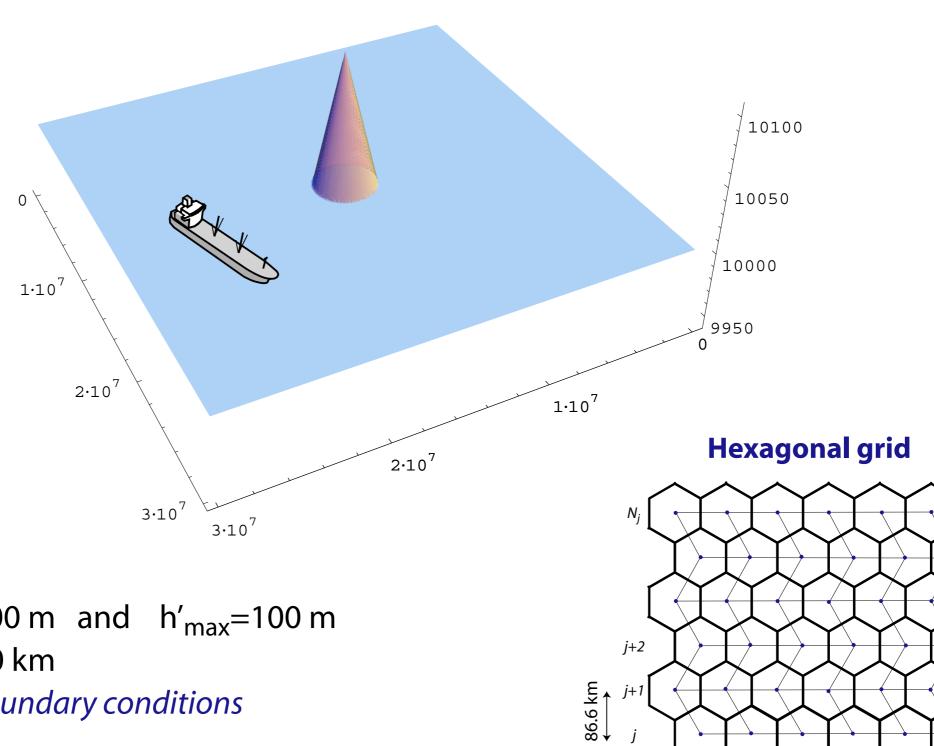
3nd-order

Both with FCT

Error norms with 10242 cells



Initial Condition for 2D Surface-Wave Simulation Hexagonal Model



j+1

i+1

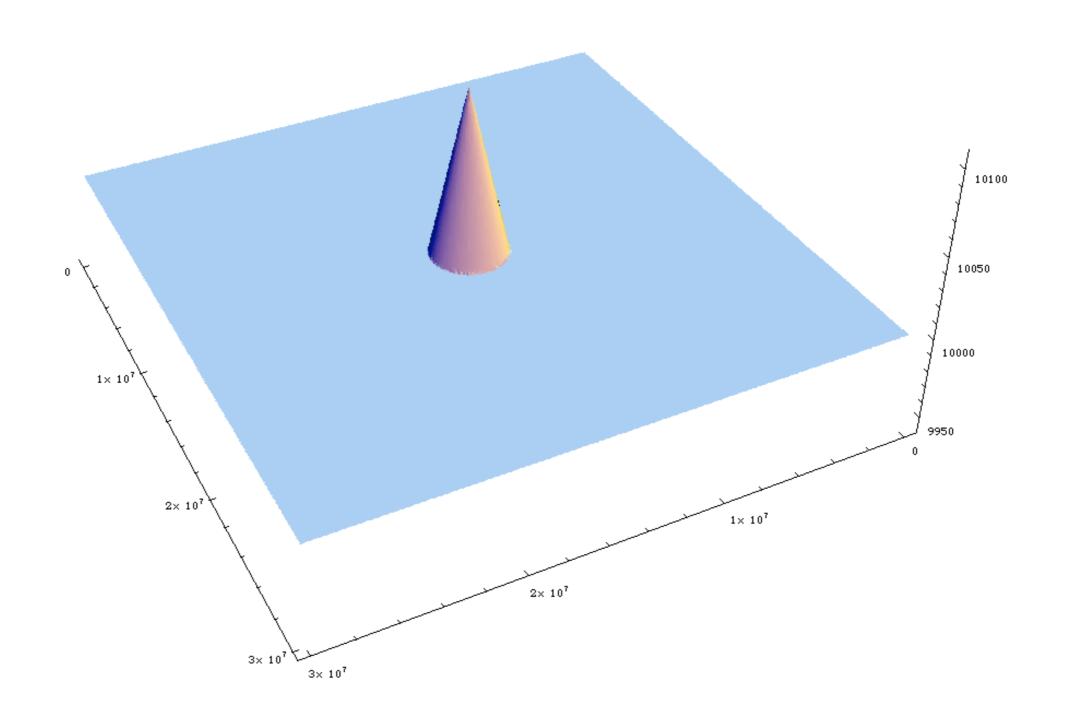
(2ℓ)=100 km

 $N_i = 300$

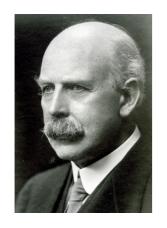
- h = 10000 m and $h'_{max} = 100 \text{ m}$
- (2ℓ)=100 km
- Cyclic boundary conditions

Hexagonal grid

$$\Delta t = 27 \text{ mins}$$
" $\mu = 5$ "



Advocates of theta coordinates



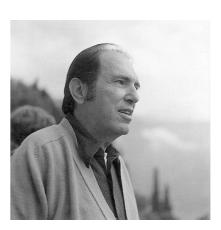
Napier-Shaw



Rossby



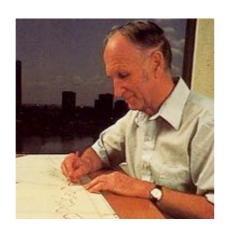
Danielsen



Namias



Starr



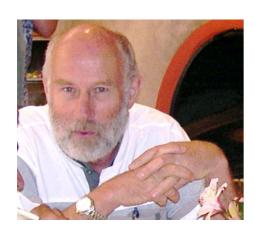
Lorenz



Eliassen



Johnson



Bleck



Benjamin



Hoskins



Arakawa

The lure of theta coordinates

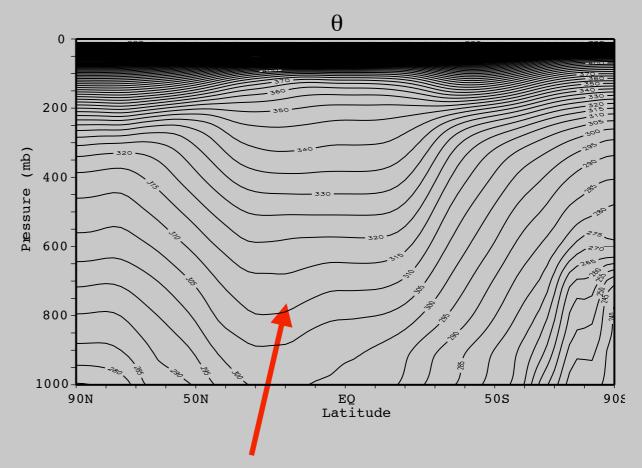
- There is no "vertical motion" in the absence of heating.
 - ▲This minimizes errors associate with vertical advection.
- The pressure-gradient force is a gradient.
 - ▲This minimizes pressure-gradient errors near topography, and spurious generation of vorticity.
- The potential vorticity is easily accessible from the wind vector.
- Wave momentum transport occurs via isentropic form drag.
- It is easy to implement diffusion along theta surfaces.
- Both energy and entropy can be conserved (ref Don Johnson).
 - ▲ Relevant to the "cold pole" problem?
- An embedded PBL becomes more attractive.

But theta surfaces intersect the ground.

Theta coordinates

Where the theta coordinate intersects the Earth's surface, we can define "massless layers," following Lorenz (1955).

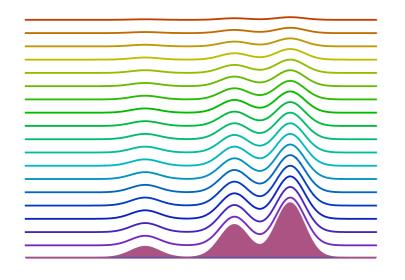
Sign-preserving advection schemes such as FCT can be used to deal with massless layers.



Note spreading of isentropes in the tropical troposphere. Many theta layers are "wasted" in the tropics.

In order to have adequate vertical resolution over the entire globe, it is necessary to allocate many theta layers. A hybrid sigma-theta coordinate helps with this problem.

The three amigos

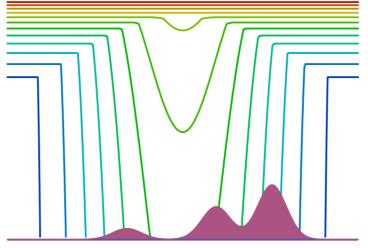


sigma coordinate



Mass flows freely across layer edges.

Pressure-gradient force is not a gradient.



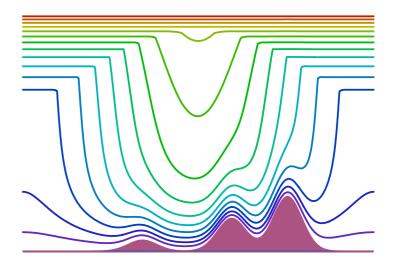
isentropic coordinate



Mass flows stays within layers except for heating.

Pressure-gradient force is a gradient.

Massless layers are "lost" in the tropics.



hybrid coordinate

Behaves like sigma near the lower boundary.

Becomes theta smoothly and naturally throughout most of the troposphere and all of the stratosphere.

High-res lower troposphere.

Generalized vertical coordinate

(Konor and Arakawa)

Suppose that ζ is of the form

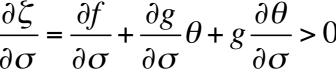
$$\zeta = f(\sigma) + g(\sigma)\theta$$

where σ increases upward, so that

$$g(\sigma) \to 0$$
 as $\sigma \to \sigma_S$
 $f(\sigma) \to 0$ and $g(\sigma) \to 1$ as $\sigma \to \sigma_T$

We require monotonicity:

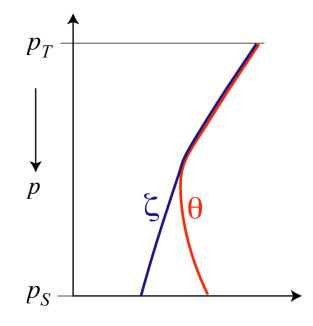
$$\frac{\partial \xi}{\partial \sigma} = \frac{\partial f}{\partial \sigma} + \frac{\partial g}{\partial \sigma} \theta + g \frac{\partial \theta}{\partial \sigma} > 0$$



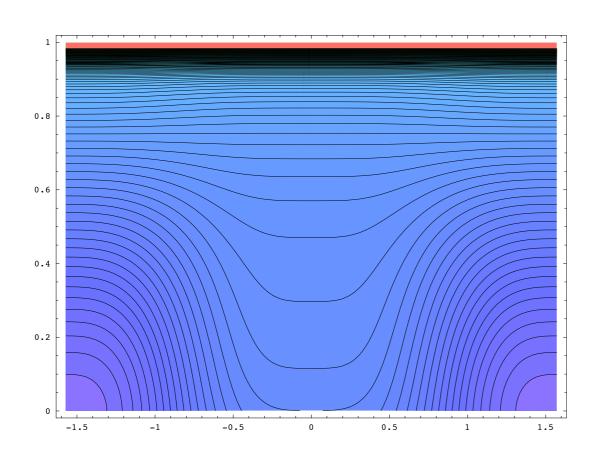
which can be ensured by choosing

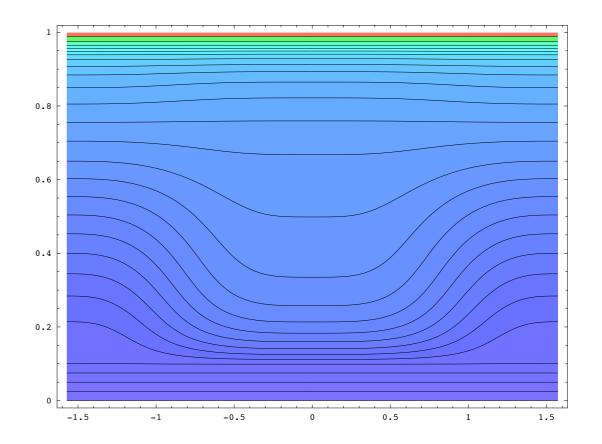
$$\frac{\partial f}{\partial \sigma} + \frac{\partial g}{\partial \sigma} \theta_{\min} + g \left(\frac{\partial \theta}{\partial \sigma} \right)_{\min} = 0, \quad g > 0, \quad \frac{\partial g}{\partial \sigma} > 0$$

We specify $g(\sigma)$ and solve for $f(\sigma)$.



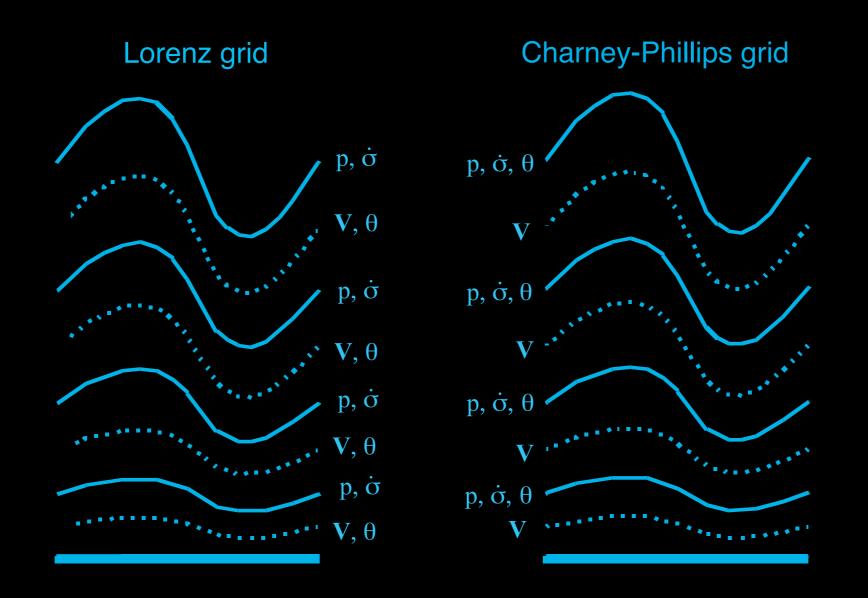
Example





Theta Zeta

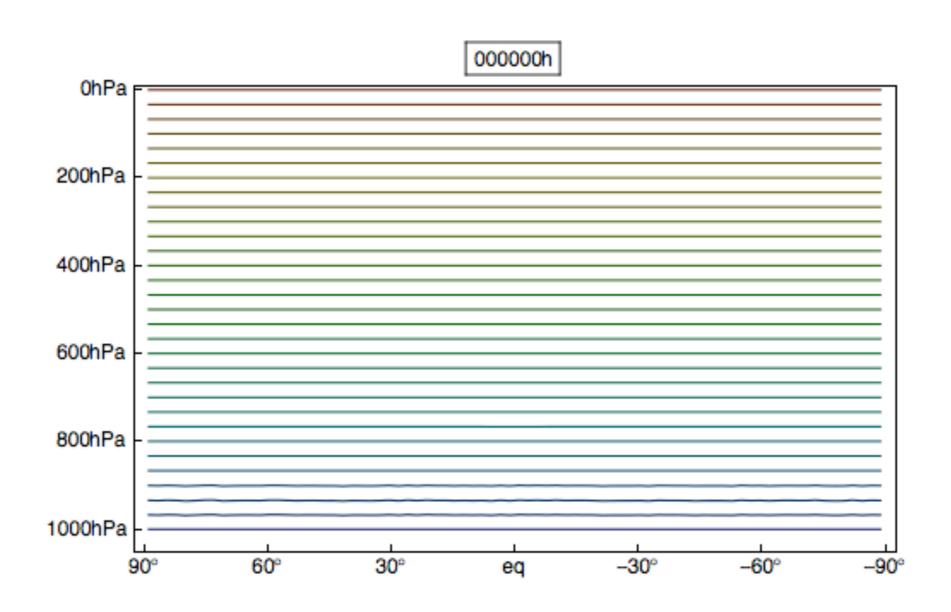
Vertical staggering



The L-grid has a stationary computational mode in the temperature, while the CP grid does not.

The CP-grid knows about potential vorticity.

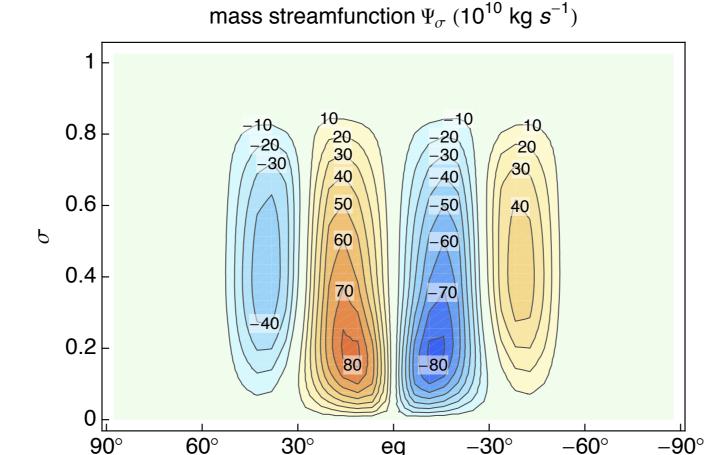
Starting HS



The mass streamfunction in sigma coordinates for the zonally averaged mass transport is defined by

$$\frac{\partial \Psi_{\sigma}}{\partial \varphi} = 2\pi a^2 \cos \varphi \left[m_{\sigma} \dot{\sigma} \right] \quad \text{and} \quad \frac{\partial \Psi_{\sigma}}{\partial \sigma} = -2\pi a \cos \varphi \left[m_{\sigma} v \right]$$

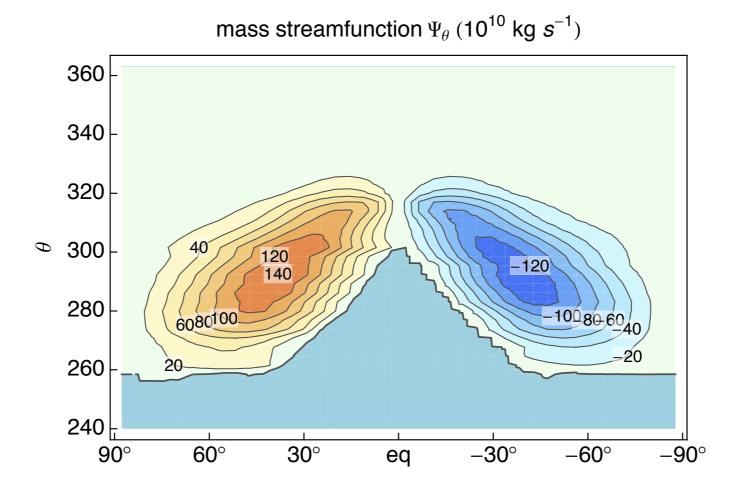
The Hadley circulations extend from equator to mid-latitudes. The Ferrell circulations are poleward of the Hadley circulations.



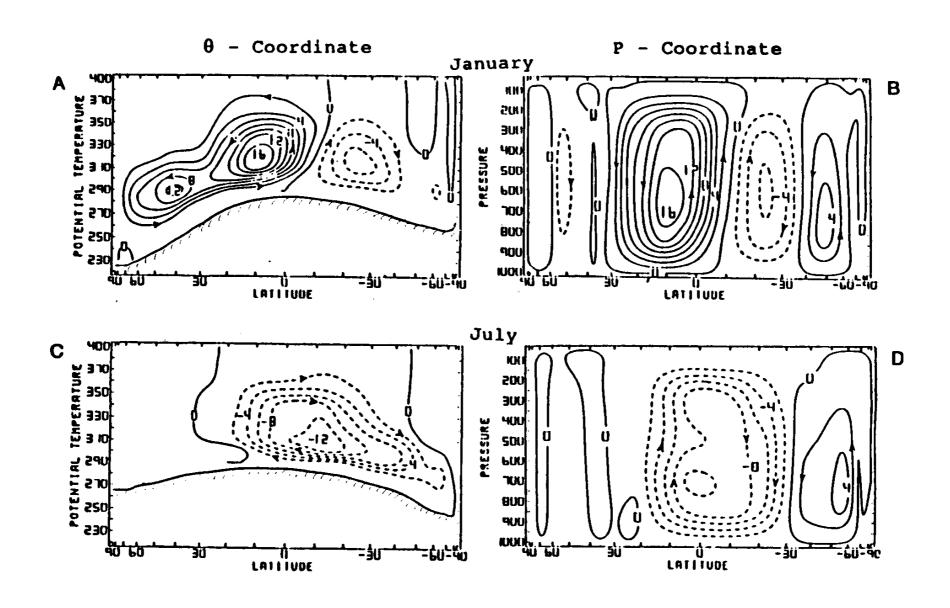
The isentropic mass streamfunction for the zonally averaged mass transport is defined by

$$\frac{\partial \Psi_{\theta}}{\partial \varphi} = 2\pi a^2 \cos \varphi \left[m_{\theta} \dot{\theta} \right] \quad \text{and} \quad \frac{\partial \Psi_{\theta}}{\partial \theta} = -2\pi a \cos \varphi \left[m_{\theta} v \right]$$

The Hadley circulations extend from equator to pole. No Ferrell circulations.



Towsend & Johnson, 1985



Simulation of a Major Stratospheric Sudden Warming Event and Flow Recovery in the Northern Hemisphere

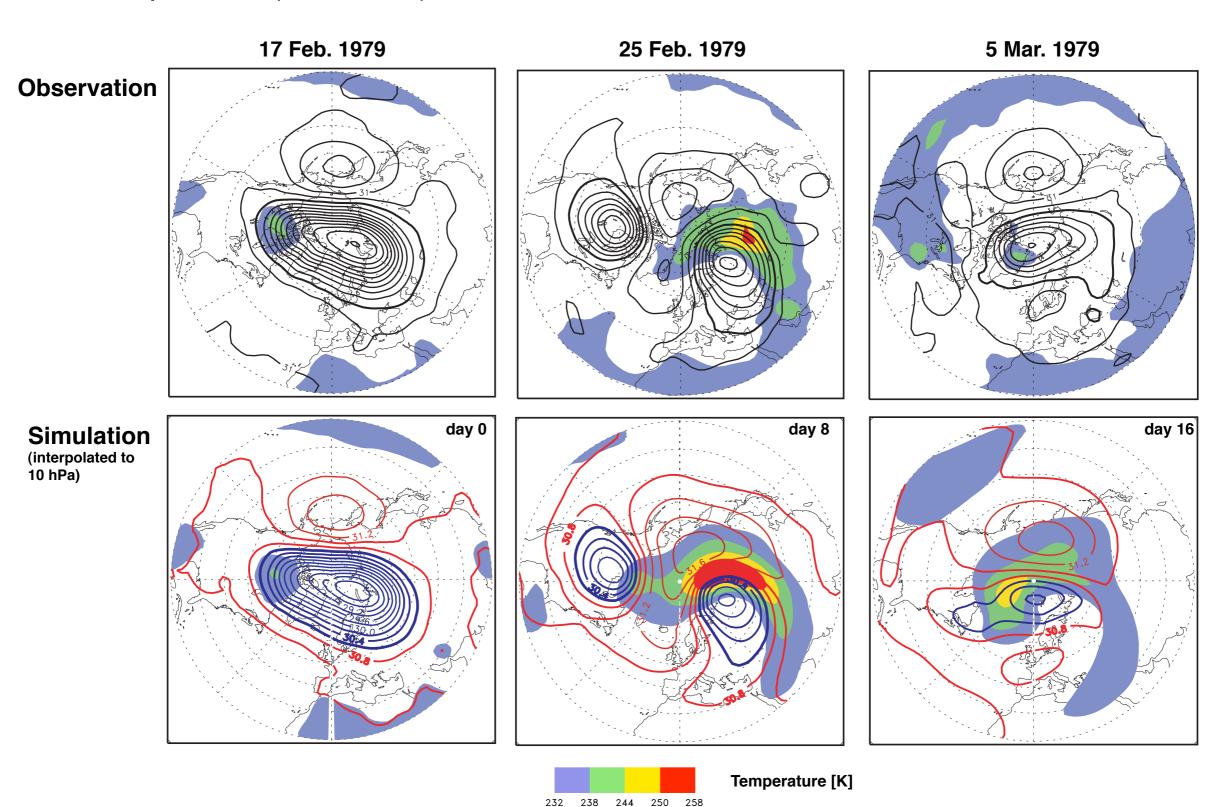
We have tested an isentropic version of the model vertical coordinate model simulating the sudden warming event of February 1979.

© Isentropic coordinates are particularly useful for this simulation since diabatic effects are relatively weak.

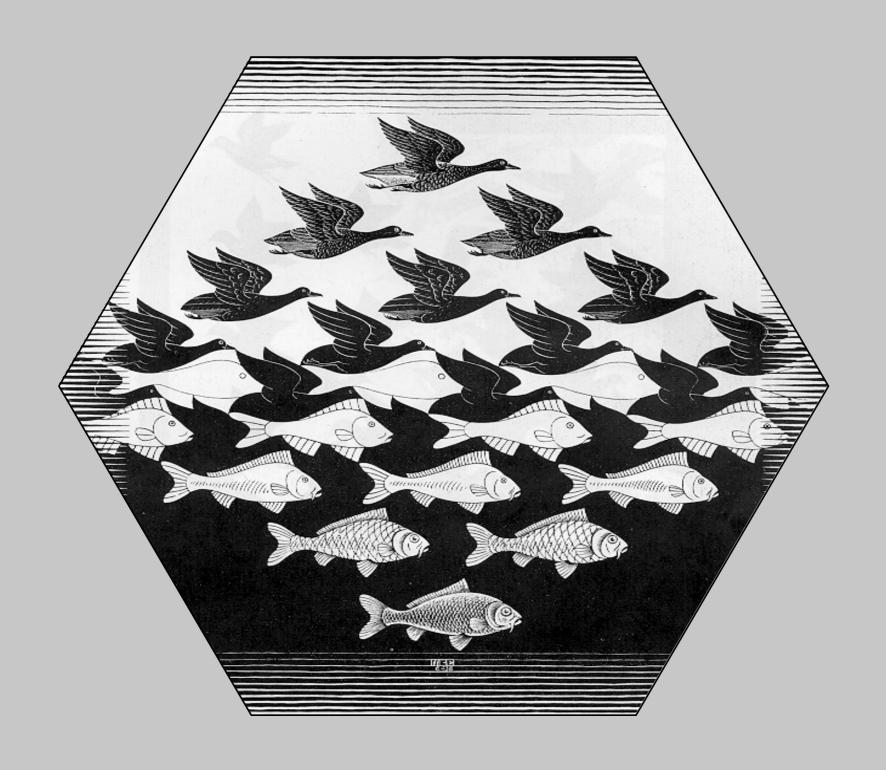
The geodesic grid avoids the converging meridians at high latitudes. This allows for an isotropic distribution of grid points near the pole.

Simulation of a Major Stratospheric Sudden Warming Event and Flow Recovery in the Northern Hemisphere

The observed (NCEP/NCAR) and simulated geopotential height (contour) and temperature (color filled) on the 10 hPa isobaric surface



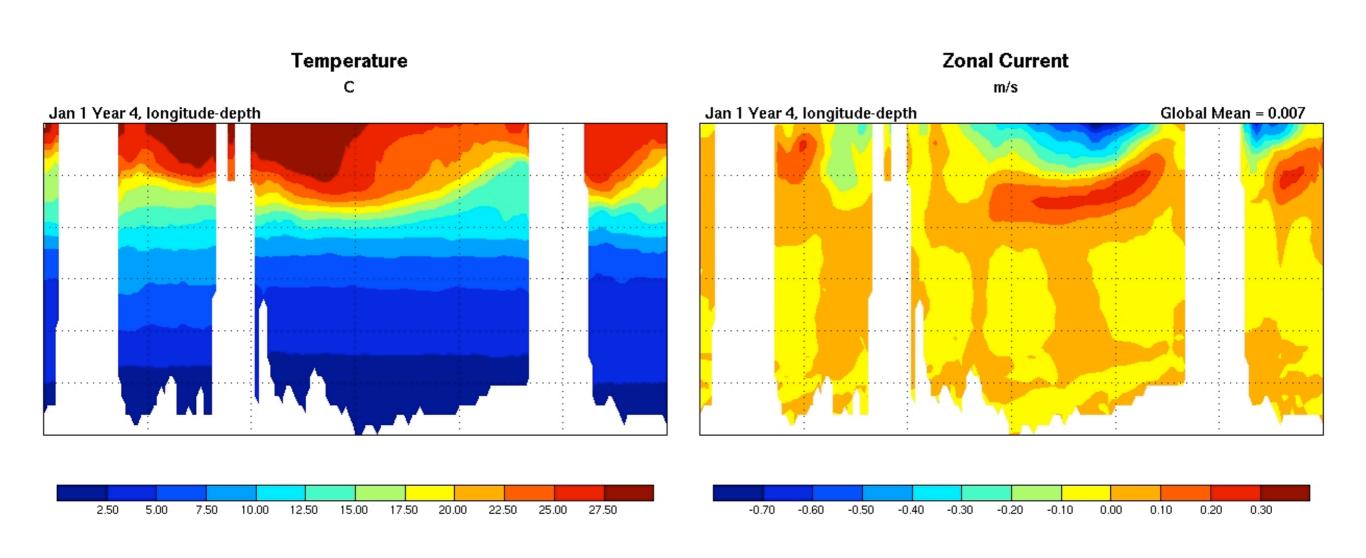
We decided to build a geodesic coupled model.



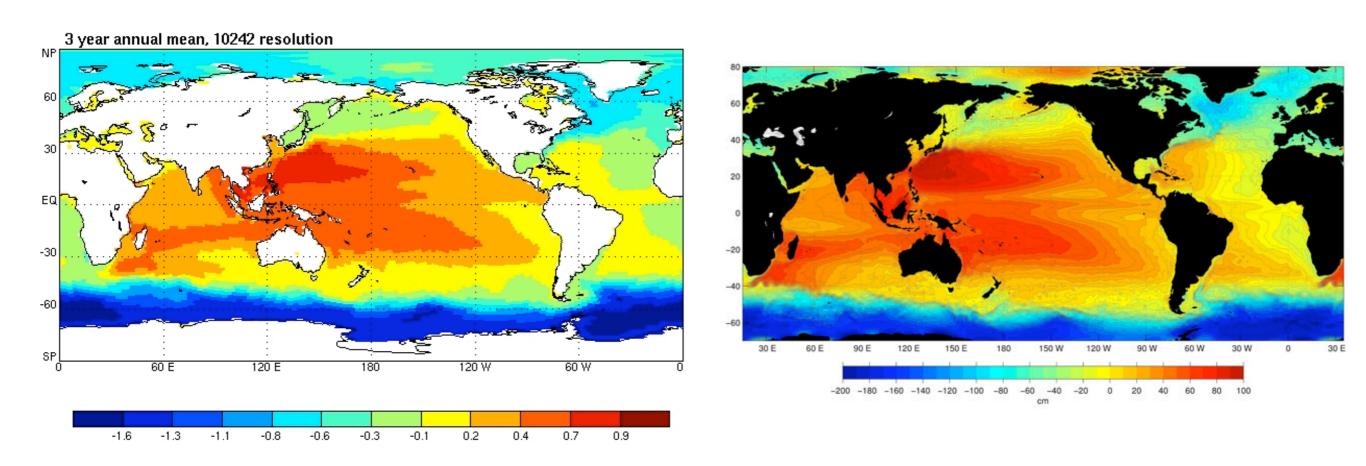
Geodesic Ocean Model

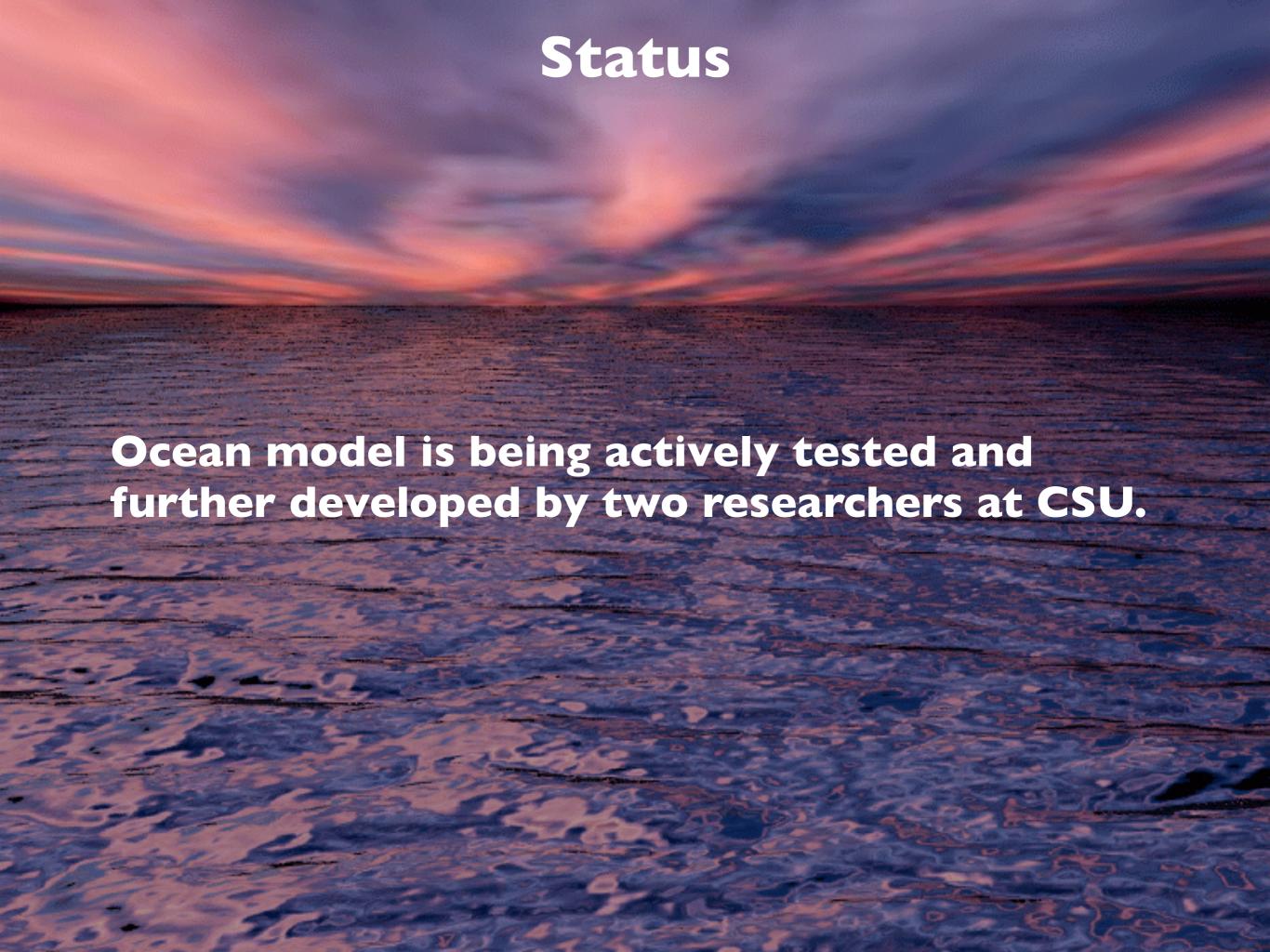
- First version built by Todd Ringler.
- Geodesic ocean shares a lot of code with the geodesic atmosphere.
- Ocean physics (initially)
 based on that of POP.

Equatorial cross section 10242



Sea surface height rel to SL





Looking to the future...



Non-hydrostatic hybridcoordinate regional model

- Mike Toy's disseratation, to be defended in about a month
- Tested on Boulder windstorm case -- breaking mountain waves
- ALE, but tries to be Konor-Arakawa coordinate



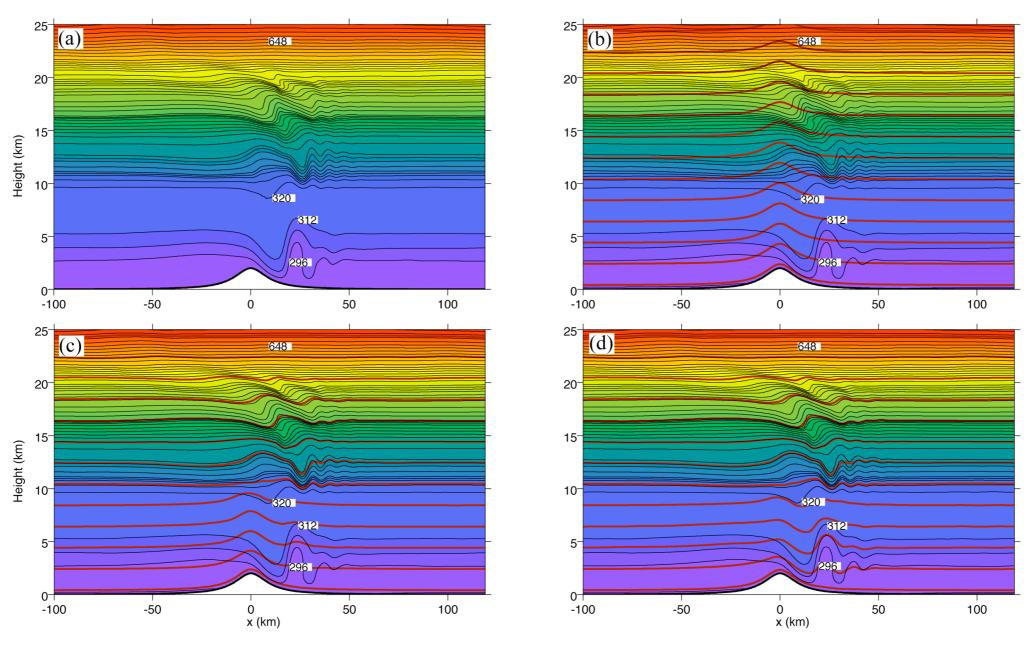


Figure 5.20: Isentropic surfaces (black curves) at time t=1hr10min for the 11 January 1972 Boulder windstorm simulations using the σ coordinate with (a) 500 levels and (b) 125 levels in the lowest 25km, and the hybrid coordinate with 125 levels in the lowest 25km for (c) θ_{min} =20K and (d) θ_{min} =270K. The contour interval is 8K and selected isentropes are labeled. The bold red curves in panels (b)-(d) show the locations of every tenth model coordinate surface.

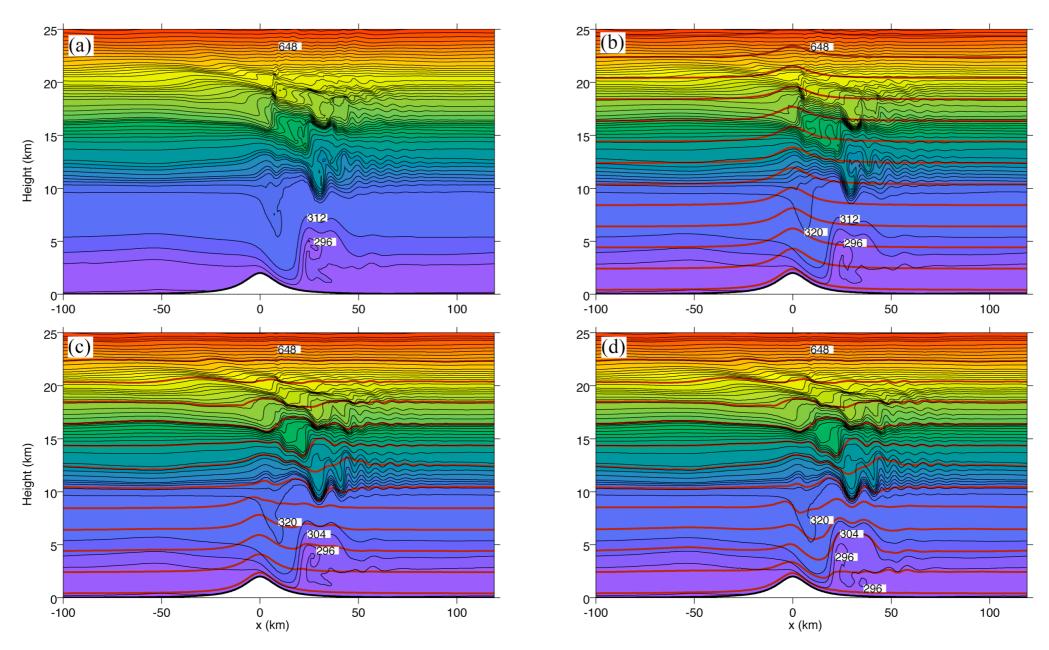


Figure 5.21: Isentropic surfaces (black curves) at time t=2hours for the 11 January 1972 Boulder windstorm simulations using the σ coordinate with (a) 500 levels and (b) 125 levels in the lowest 25km, and the hybrid coordinate with 125 levels in the lowest 25km for (c) θ_{\min} =20K and (d) θ_{\min} =270K. The contour interval is 8K and selected isentropes are labeled. The bold red curves in panels (b)-(d) show the locations of every tenth model coordinate surface.

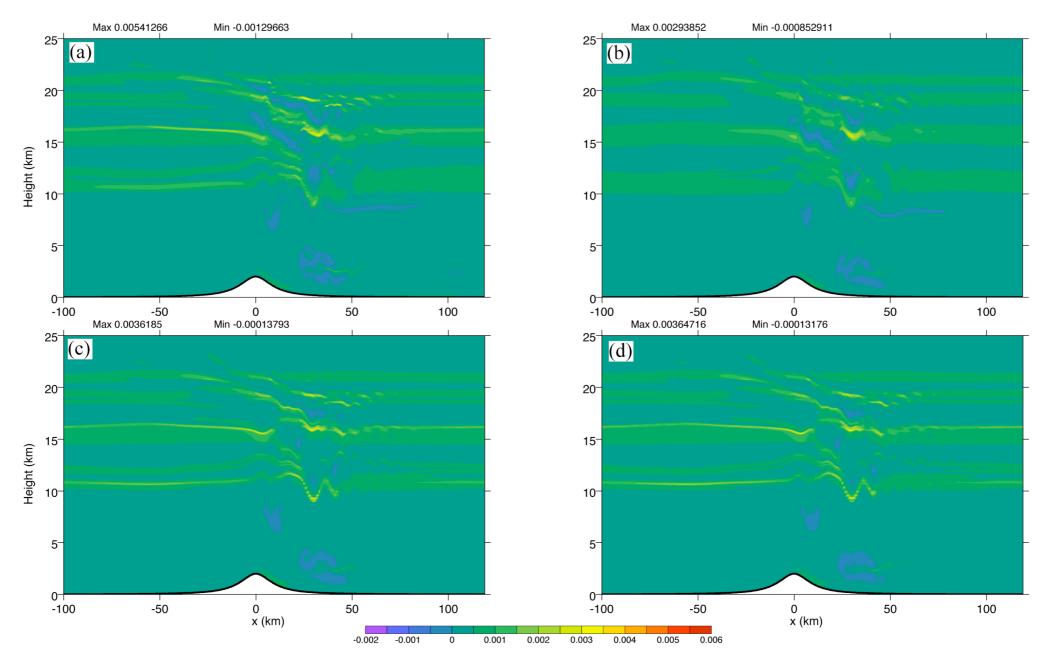


Figure 5.22: Static stability $N^2 = g\theta^{-1}\partial\theta/\partial z$ at time t=2 hours for the 11 January 1972 Boulder windstorm simulations using the σ coordinate with (a) 500 levels and (b) 125 levels in the lowest 25km, and the hybrid coordinate with 125 levels in the lowest 25km for (c) $\theta_{\min} = 20 \,\mathrm{K}$ and (d) $\theta_{\min} = 270 \,\mathrm{K}$.

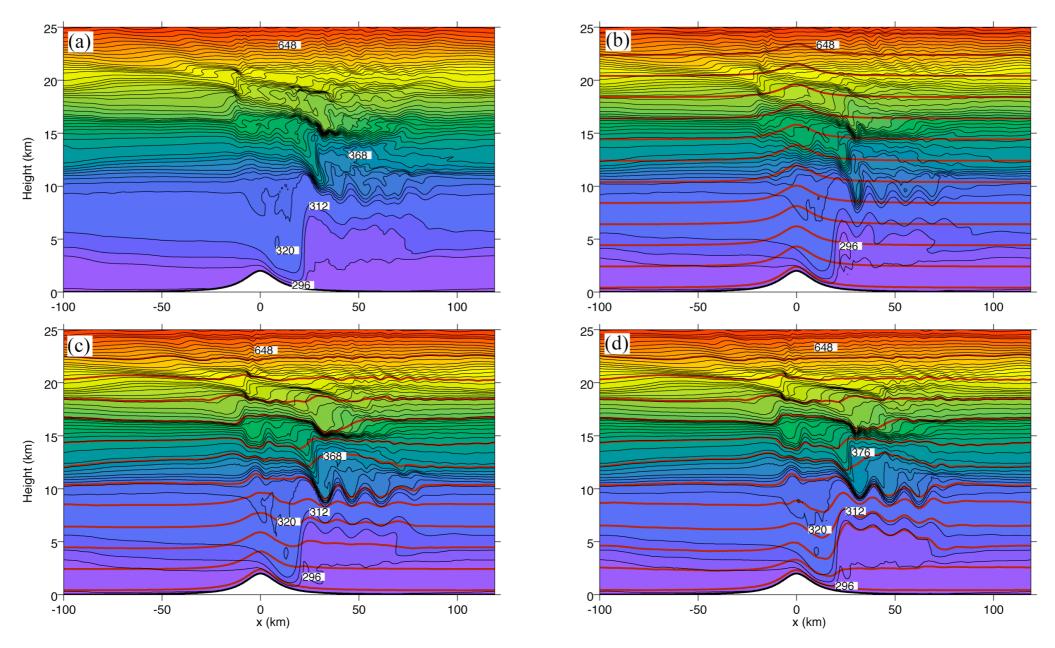
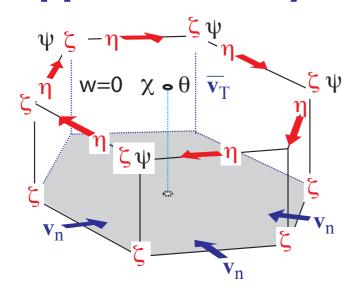


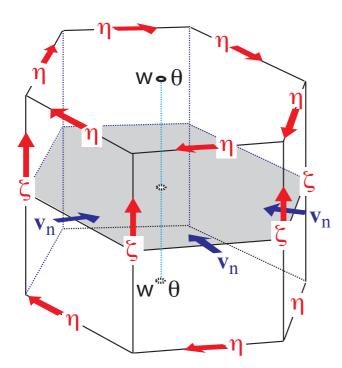
Figure 5.23: Isentropic surfaces (black curves) at time t=3hours for the 11 January 1972 Boulder windstorm simulations using the σ coordinate with (a) 500 levels and (b) 125 levels in the lowest 25km, and the hybrid coordinate with 125 levels in the lowest 25km for (c) θ_{min} =20K and (d) θ_{min} =270K. The contour interval is 8K and selected isentropes are labeled. The bold red curves in panels (b)-(d) show the locations of every tenth model coordinate surface..

Vector-vorticity cloud model (VVCM)

Upper Boundary



Interior



Charney-Phillips Vertical Grid

$$---- \eta^- \mathbf{v}_T \theta \rho_{qs} w=0 --- \mathbf{z}_T$$

$$\boldsymbol{\zeta} \quad \boldsymbol{v}_n \ p_{qs} \ \delta p$$
 ----- \boldsymbol{z}_L

$$--- \eta$$
 θ w ρ_{qs} $--- z_{\ell+1/2}$

$$\mathbf{v}_n$$
 \mathbf{p}_{qs} δp \mathbf{z}_ℓ

$$--- \eta$$
 θ w ρ_{qs} $--- \mathbf{z}_{\ell-1/2}$

$$\mathbf{v}_n$$
 \mathbf{p}_{qs} δp \mathbf{v}_1

$$---- \eta$$
 θ ρ_{qs} w=0----- z_S

Multigrid Scaling

Scaling tests were performed on four platforms:

- I. Seaborg at the National Energy Research Scientific Computing Center (NERSC). IBM SP with 6,080 375 MHz POWER 3 processors.
- 2. Blue Gene/L at Argonne. 1024 dual PowerPC 440 700MHz 512MB nodes.
- 3. Jaguar at the National Center for Computational Sciences (NCCS). Cray XT containing a combination of XT3 and XT4 systems. Each node contains 2.6 GHz dual-core AMD Opteron processors and 4 GB of memory.
- 4. Franklin at the National Energy Research Scientific Computing Center (NERSC). Cray XT4 system with 9,660 compute nodes. Each node has dual processor cores, and the entire system has a total of 19,320 processor cores of a 2.6 GHz dual-core AMD Opteron processors. Each compute node has 4 GBytes of memory.

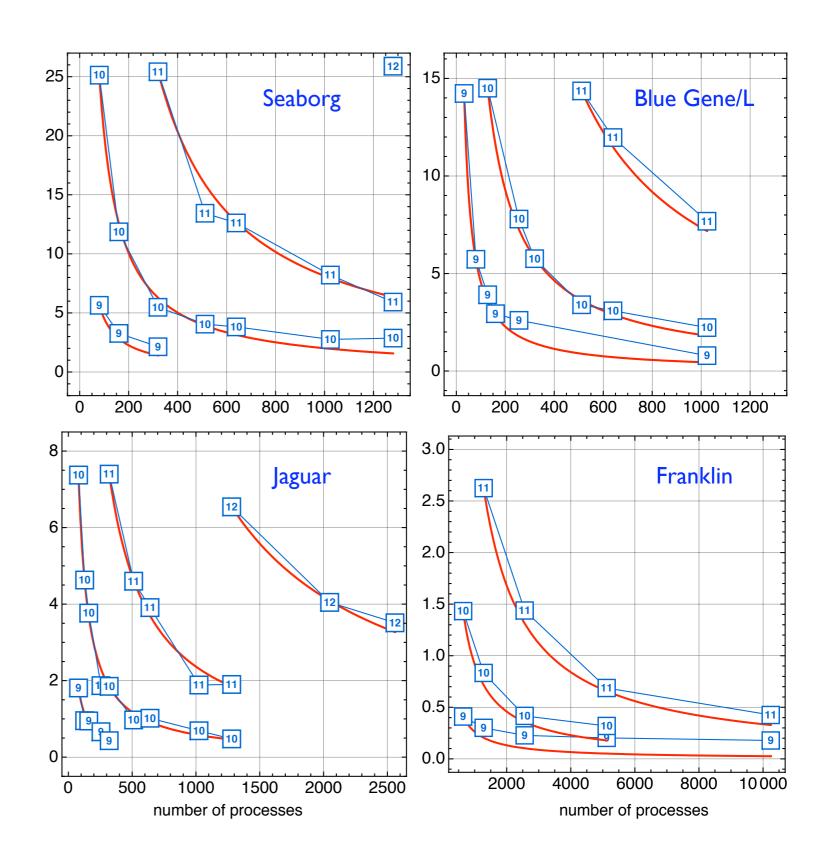
Multigrid Scaling

The x-axis is number of processes and the y-axis is time.

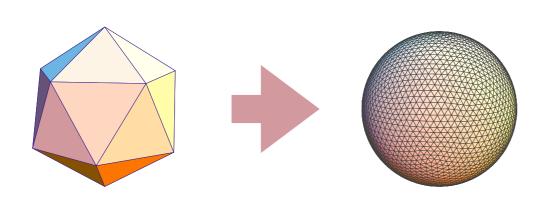
The blue square indicates grid resolution

The red line is ideal speedup

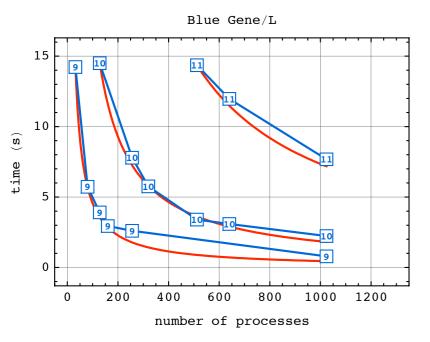
Level of recursion	Number of grid columns	Distance between grid columns, km
9	2,621,442	15.64
10	10,485,762	7.819
11	41,943,042	3.909
12	167,772,162	1.955

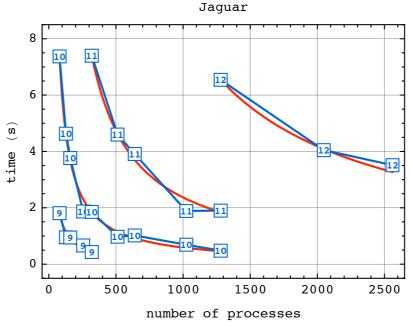


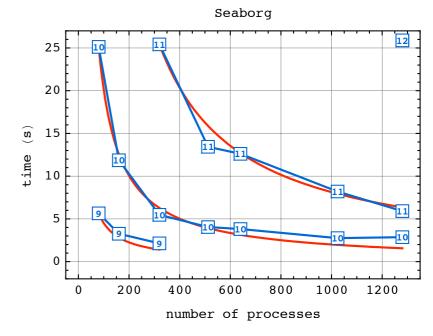
GCRM dynamical core scaling tests



Level of recursion	Number of grid columns	Distance between grid columns, km
9	2,621,442	15.64
10	10,485,762	7.819
11	41,943,042	3.909
12	167,772,162	1.955







Summary

We have created atmosphere, ocean, sea ice, and land-surface models that use geodesic grids.

The atmosphere model uses a hybrid vertical coordinate.

A regional non-hydrostatic hybrid coordinate model is working now.

A geodesic, non-hydrostatic GCRM is under construction.